**E-Voting**

*Abstract*

In the existing voting system is a rigorous one . The citizen of the country will have to go and get enumerated six months in advance after which the election workers will visit their residential addresses to ensure first that those persons actually live there and ascertain that they have given the correct information about themselves. After validation, a voter’s Id will be issued. The complete procedure involves lot of paper work. Appropriate training will have to be provided for the staff members in charge of polling duty. During the day of polling, the concerned staff members are required to be present half hour prior to the opening of the polling booth/station to check that all arrangements have been done correctly but E-voting solutions can increase the security of the ballot, speed up the processing of results and make voting easier. The application is developed in **Python, Django and SQL Lite** and can be run on any computer with Windows Operating System. The Agile methodology is adopted for the development of the entire project. Several Sprints usually up one to two weeks durations are fixed where a part of the project is delivered in working conditions. During each Sprints the output is tested manually for production of runnable and correct software. Finally system testing is to be conducted on the final product before deployment. The Project will provide new experience to all citizens of the country through electronic voting .